**Graphics Editor Software**

**Activity Diagram**

* **Introduction**

This documentation outlines the major activities and decision points in the workflow of a graphic design software application. Each activity represents a specific operation or interaction that a user performs, from launching the application to exporting a completed project. This documentation will walk you through each section of the activity diagram, explaining the function of each process and decision.

* **Content**
  + Basic project management activities (opening, saving, and exporting projects).
  + Core workspace actions (selecting and applying tools, managing layers).
  + Advanced functions for applying effects and managing file operations.
  + Collaboration and help feature that enhance user experience.
* **Diagram**

